

### **What to bring to summer camp**

- Sneakers/hiking shoes
- T-shirts (3), scouting-related preferred, must be appropriate
- Underwear and socks (3 pairs)
- Jeans (2 pair)
- Long-sleeve shirt (1 or 2)
- Sleeping shorts + shirt or PJs
- Shorts (2 pair + wear one up)
- Sweatshirt or jacket (it will be cool at night)
- Class A uniform shirt, no neckerchief
- Scout handbook if not yet 1<sup>st</sup> class
- Swimsuit
- Rain gear (WATERPROOF jacket or poncho)
- Towels (2, one for bathing and one for swimming)
- Personal hygiene items
- Small pillow (we have limited space to carry gear up/back)
- Sleeping bag suitable for 50-60 degree nights
- Sunscreen
- Notebook/pencil
- Mess kit (plate, cup, fork/knife/spoon)
- Water bottle (Nalgene w/ name written in Sharpie preferred)

### **Optional items**

- Daypack (school backpack)
- Water shoes/sandals/Crocs (MUST HAVE CLOSED TOES)
- Hat
- Watch
- Sunglasses
- Pocket knife
- Insect repellent (NON-AEROSOL, bugs are usually light)
- Spending money
- Camera
- Fishing gear
- Compass

### **If taking Swimming MB**

- Loose-fitting synthetic long-sleeve button shirt
- Loose-fitting synthetic long pants  
(For requirement 4: # Demonstrate survival skills by jumping feetfirst into deep water wearing clothes (shoes, socks, swim trunks, long pants, belt, and long-sleeved shirt). Remove shoes and socks, inflate the shirt, and show that you can float using the shirt for support. Remove and inflate the pants for support. Swim 50 feet using the inflated pants for support, then show how to reinflate the pants while still afloat. )

### **Do not bring**

- Electronics, including cell phones, into camp
- Valuables (there is no place to secure them)
- Fireworks
- Jewelry
- Aerosol cans
- Laser pointers
- Firewood